

**Genvid Entertainment präsentiert auf der San Diego Comic-Con 2023 unter anderem
SILENT HILL: Ascension und besondere Gäste von DC und Gearbox**

Moderiert wird das Genvid-Panel, in dem neue Inhalte vorgestellt werden, von Greg Miller (Kinda Funny)

Highlights:

- Moderiert von Greg Miller, dem Gründer und Host von Kinda Funny
- Besondere Ankündigung von Jim Lee, dem Präsidenten von DC Comics
- Genvid zeigt neues Material zu *SILENT HILL: Ascension*
- Die Besucher erhalten ein kostenloses und exklusives Geschenk der San Diego Comic-Con, das während des Panels enthüllt wird.

SAN DIEGO – 13. Juli 2023 – [Genvid Entertainment](#) wird auf der Bühne der San Diego Comic-Con 2023 am Freitag, den 21. Juli um 11:30 Uhr (PT) bzw. 20:30 Uhr (MESZ) sein Programm an interaktiven Streaming-Serien vorstellen. Die Verantwortlichen hinter einigen der bedeutendsten Horror-, Abenteuer- und Superhelden-Franchises werfen mit den Fans einen Blick auf spannende neue Projekte. Dazu zählt die kommende Serie *SILENT HILL: Ascension* von Konami Digital Entertainment und Bad Robot Games, Gearbox Entertainment kommt zu Wort und es gibt eine besondere Ankündigung von Jim Lee, Präsident, Verleger und Chief Creative Officer von DC, und vieles mehr.

Greg Miller, Mitgründer der Popkultur-Comedy-Marke Kinda Funny, wird das Panel moderieren, in dem Genvids Ansatz in Bezug auf Erzählung, Charaktere und Hintergrundgeschichten der kommenden Projekte erläutert wird. Fans bekommen die Möglichkeit, wichtige Entscheidungen zu treffen, die Auswirkungen auf die Geschichte und den Kanon dieser Serien haben. *SILENT HILL: Ascension* von Konami Digital Entertainment, Bad Robot Games und Behaviour Interactive, das im Jahr 2023 erscheinen wird, ist eine dieser Serien.

"Die Reaktionen auf die Ankündigung von *SILENT HILL: Ascension* waren sehr positiv, und die Besucher unseres Panels werden die weltweit ersten sein, die einige der neuesten Entwicklungen zu diesem spannenden Projekt zu sehen bekommen und einen Blick auf den Rest unseres Programms werfen können", so Stephan Bugaj, Chief Creative Officer bei Genvid Entertainment. "Wir haben außerdem einige große Ankündigungen, auf die Comic-Fans sicher gespannt sein werden, also sollten Sie das Panel nicht verpassen, um zu den ersten zu gehören, die neben diesen Details auch ein exklusives Giveaway erhalten."

Details des Panels:

- Freitag, 21. Juli 2023
- 11:30-12:30 Uhr (PT): Genvid veröffentlicht Pläne zu *SILENT HILL: Ascension* mit besonderen Gästen von DC Comics und Gearbox
- Raum 6BCF

Moderator: Greg Miller, Host von Kinda Funny

Podiumsgäste:

- Jacob Navok, CEO, Genvid Entertainment
- Stephan Bugaj, Chief Creative Officer, Genvid Entertainment
- Chris Amaral, Art Director, Bad Robot Games
- Erica Hollinshead Stead, Creative Director of Licensing & Business Development, Gearbox Entertainment
- Randy Ma, Interactive Creative Director, DC
- Grußbotschaft von Motoi Okamoto, Produzent der SILENT HILL Serie, Konami Digital Entertainment

Aktuelle Informationen von Genvid gibt es auf [Facebook](#), [Instagram](#) und [Twitter](#).

About Genvid Entertainment

[Genvid Entertainment, LLC](#) is the award-winning subsidiary of Genvid Holdings, Inc. and the first distributor devoted to bringing massively interactive live events (MILEs) to market based on globally renowned brands such as *The Walking Dead™: Last Mile* and *PAC-MAN™ Community*. With a focus on authenticity, immersive storytelling, and stunning streaming visuals available on any device, global audiences can influence beloved worlds and characters in ways big and small to help decide the outcome and shape canon for interactive series such as *SILENT HILL: Ascension*, releasing in 2023.

About DC

[DC](#), part of Warner Bros. Discovery, creates iconic characters and enduring stories and is one of the world's largest publishers of comics and graphic novels. DC's creative work entertains audiences of every generation around the world with DC's stories and characters integrated across Warner Bros. Discovery's film, television, animation, consumer products, home entertainment, games, and themed experiences divisions, and on the DC Universe Infinite digital comic subscription service. Learn more at [DC.com](#).

About Konami Digital Entertainment

Konami Digital Entertainment, which is the core company of Konami Group, develops entertaining content for mobile, console and card games. The company is known for global franchises such as eFootball™, Metal Gear, Silent Hill, Castlevania, and Contra, as well as the Yu-Gi-Oh! Trading Card Game series.
[www.konami.com/games/corporate/en/](#)

About Gearbox Entertainment Company

The Gearbox Entertainment Company, LLC is an award-winning, creator and distributor of transmedia entertainment. Gearbox Entertainment has become widely known for successful game franchises, as well as acquired properties Duke Nukem and Homeworld, which it distributes across the world. Gearbox Entertainment is composed of four subsidiaries: Gearbox Software, Gearbox Publishing, Gearbox Studio, and Gearbox Properties. Gearbox Software, founded in 1999 by a team of industry veterans, is headquartered in Frisco, Texas and is known around the world for developing hit video games and franchises like Tiny Tina's Wonderlands, Brothers in Arms and Borderlands. Gearbox Publishing was established in 2016 with the goal of helping developers around the world bring their products to market

while retaining their unique creative visions. Gearbox Studios was formed in 2022 and creates cutting-edge transmedia opportunities including the upcoming movies based on Borderlands and Duke Nukem, and the series based on Brothers in Arms. Gearbox Properties was founded in 2022 to manage Gearbox's wide variety of intellectual property across all products, mediums, and merchandise categories. The Gearbox Entertainment Company is a proud member of the Embracer Group AB family of companies, which is publicly listed on Nasdaq Stockholm under the ticker EMBRAC B. (EMBRAC B). For more information, visit www.Gearbox.com.

About Bad Robot Games

[Bad Robot Games](#) was founded by Bad Robot (*Lost*, *Cloverfield*, *Westworld*, *Star Wars*) with the mission to continually reinvent how stories are played. Initially formed by a small Bad Robot team passionate about innovating in gaming, Bad Robot Games has become a full-scale game development and publishing house working on new and existing IPs. Bad Robot Games is a remote first company whose diverse community of creatives empowers them to make games in which all players can see themselves.

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